

FIG. 1

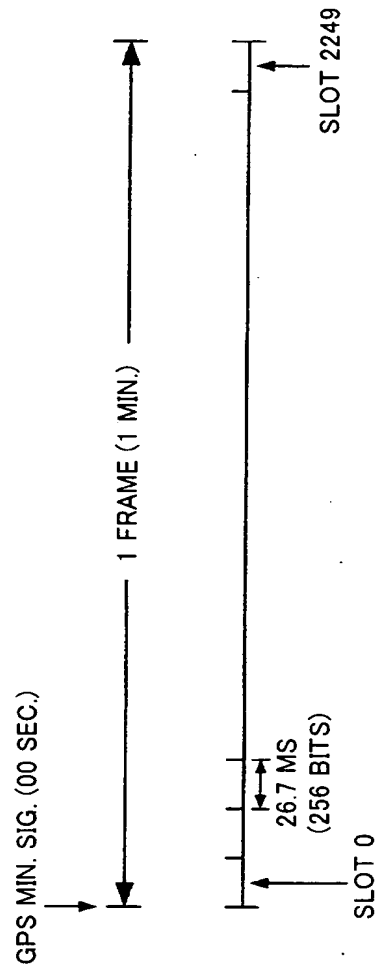


FIG. 2

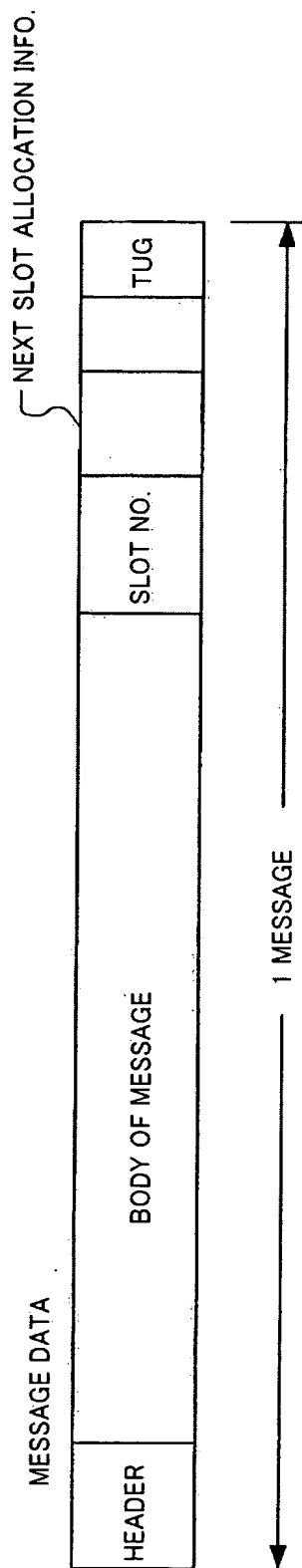
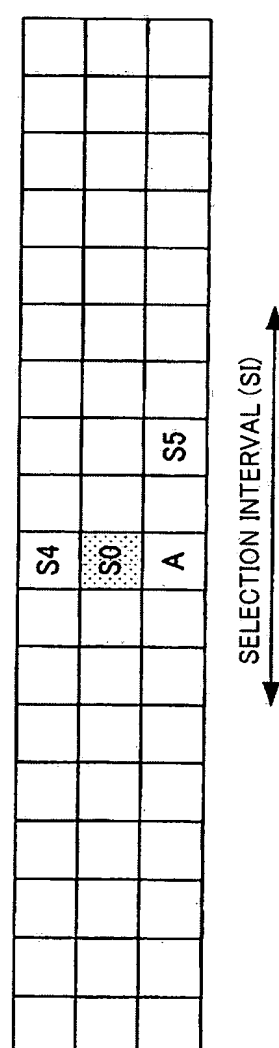
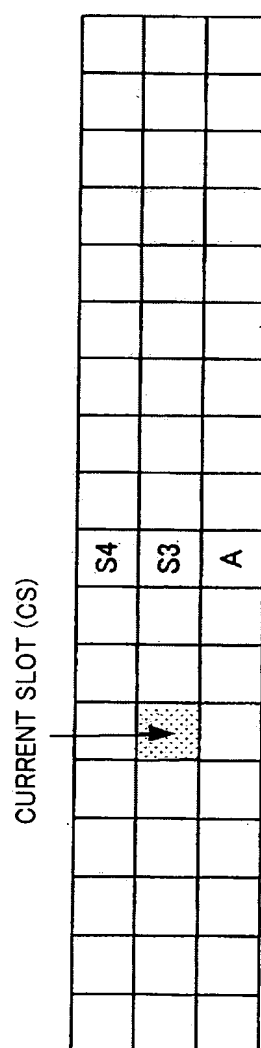
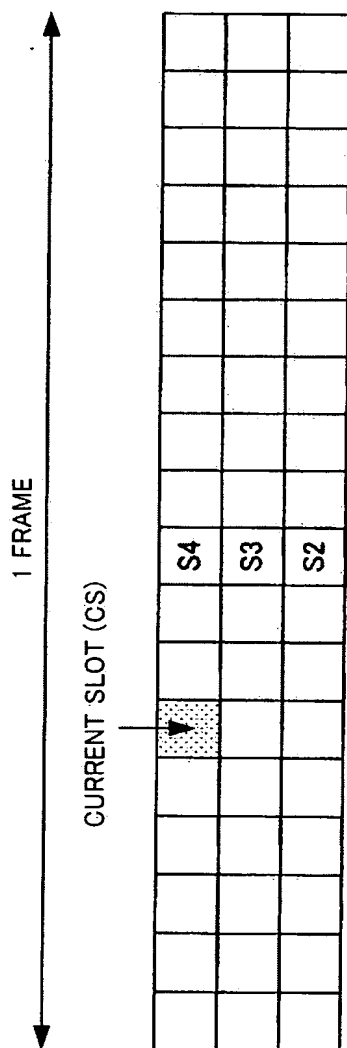


FIG. 3



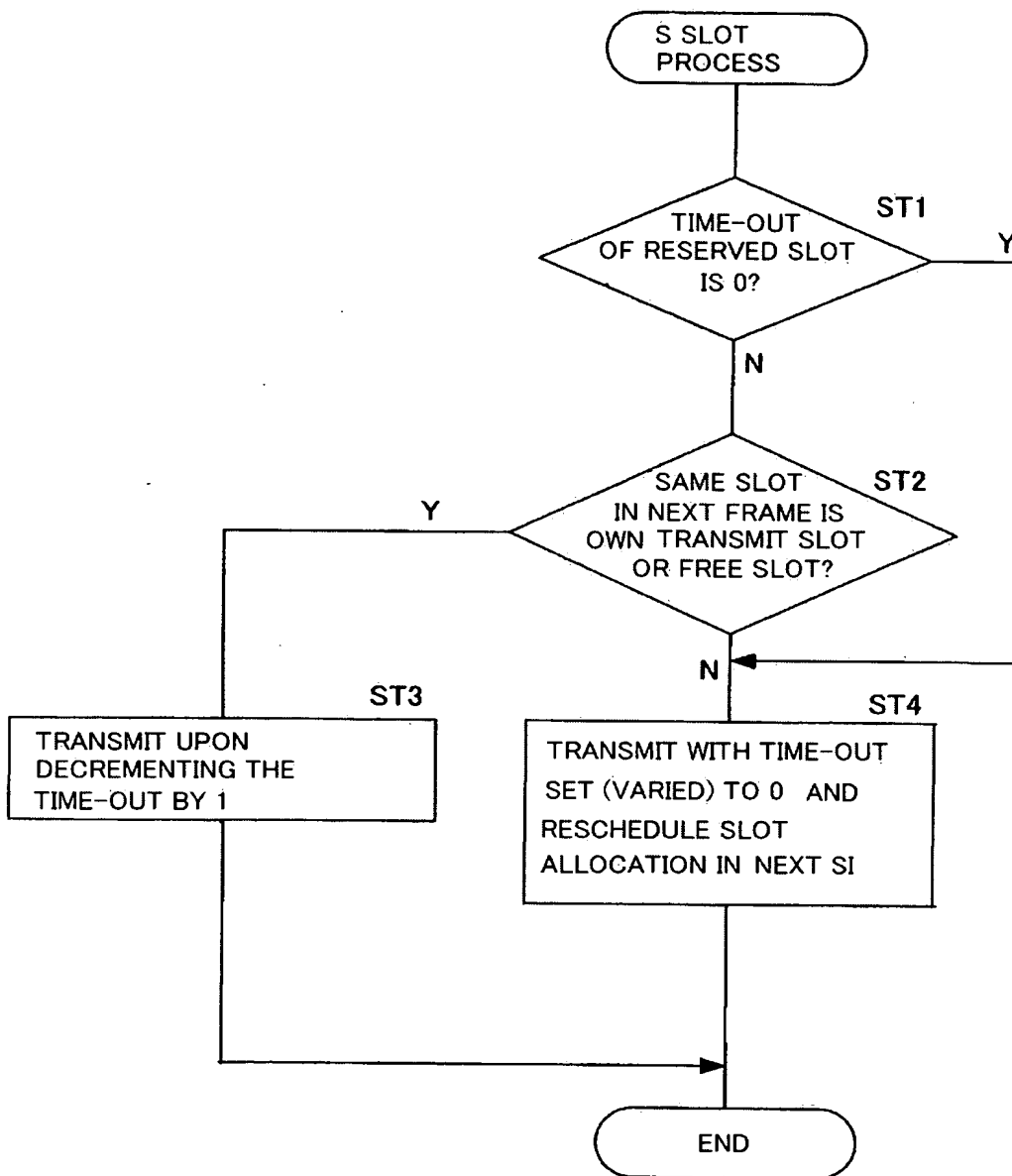


FIG. 5

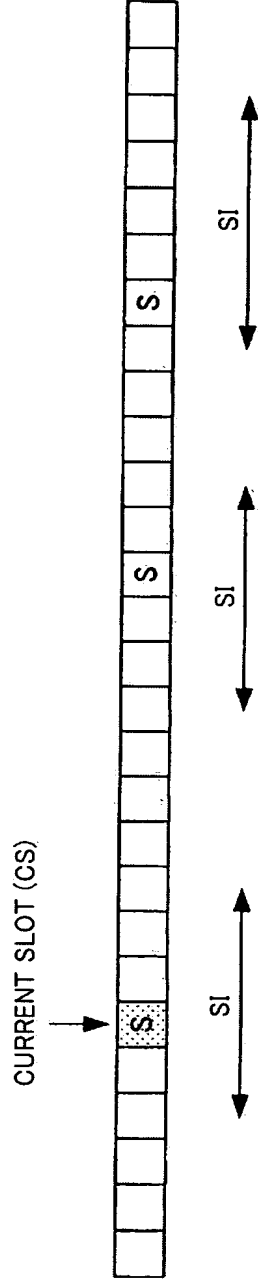


FIG. 6A

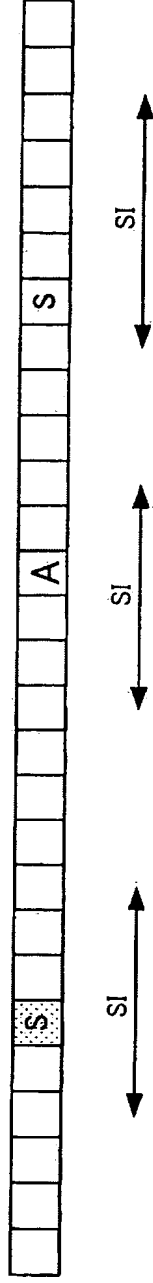


FIG. 6B

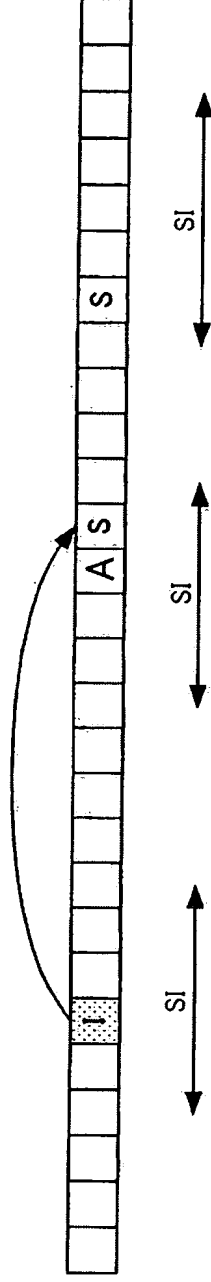
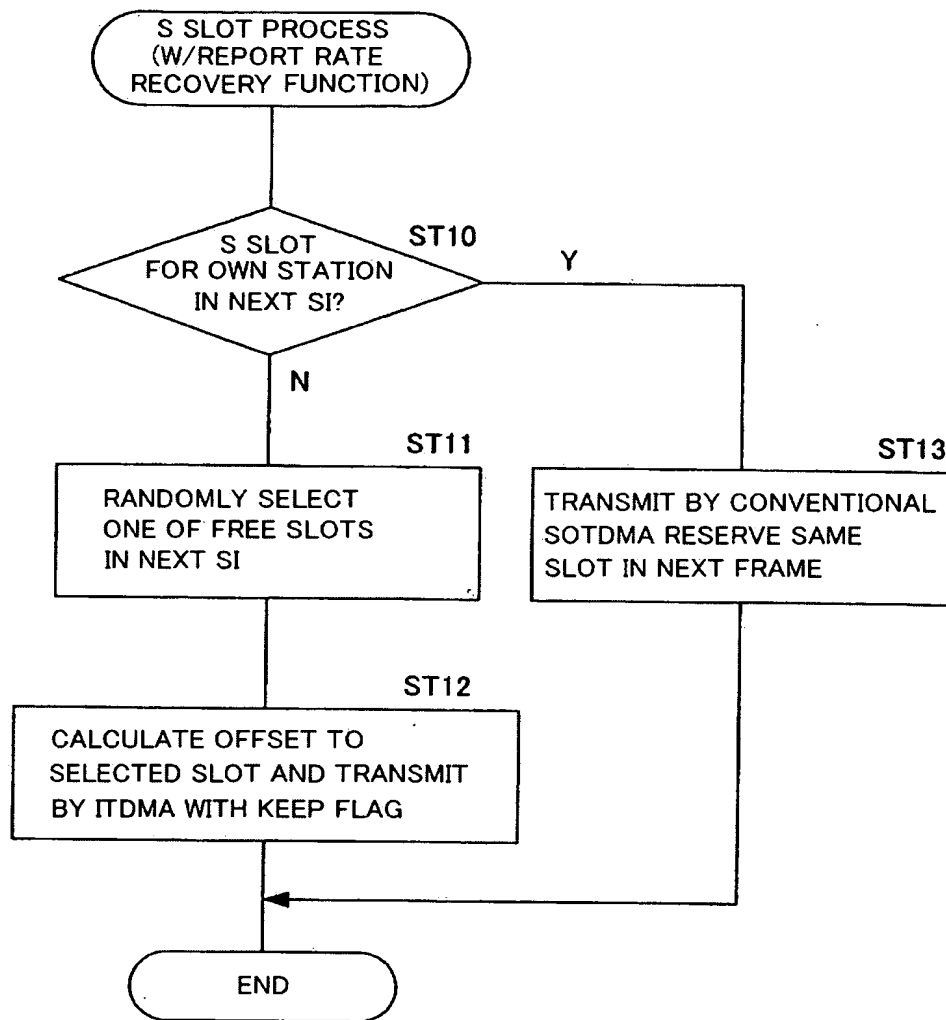
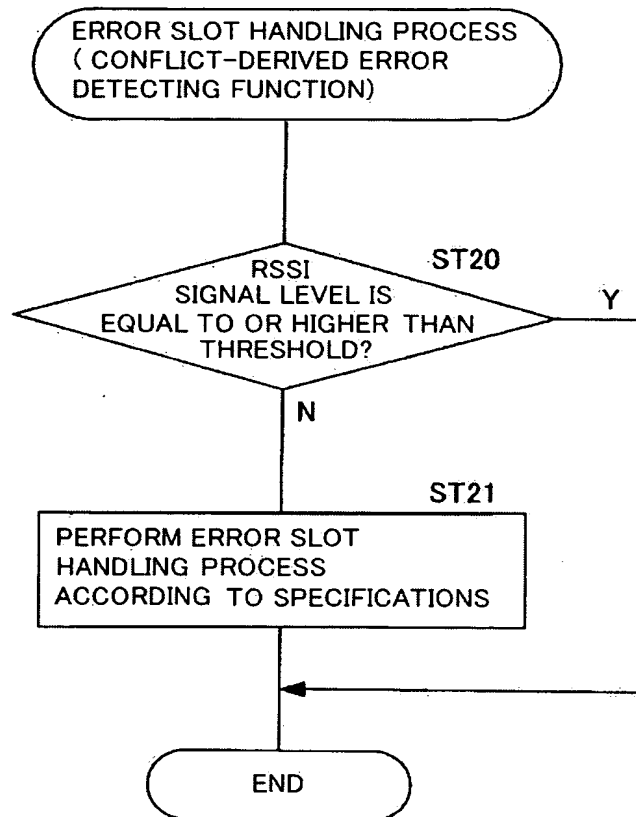


FIG. 6C



*FIG. 7*



*FIG. 8*



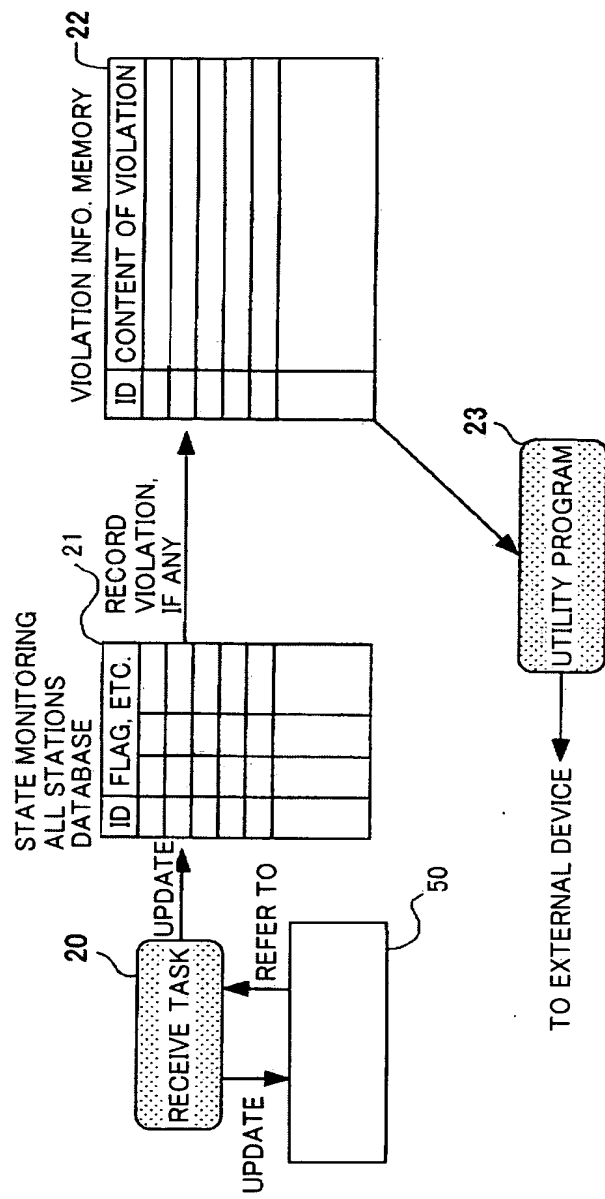
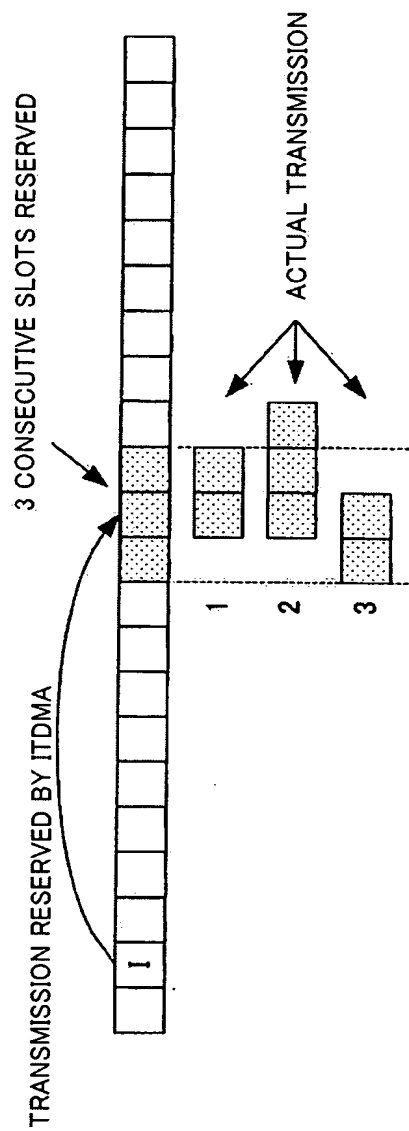


FIG. 9



EXAMPLE OF VIOLATION IN WHICH A STATION RESERVES UNUSED SLOTS  
OR EXCEEDS AVAILABLE RANGE

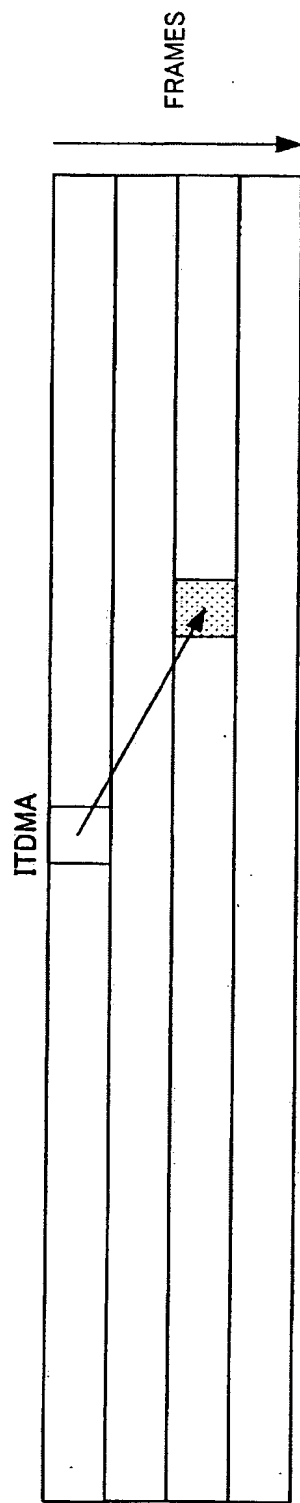
*FIG. 10*

	S3	
	S2	
	S1	
	S4	

FRAME

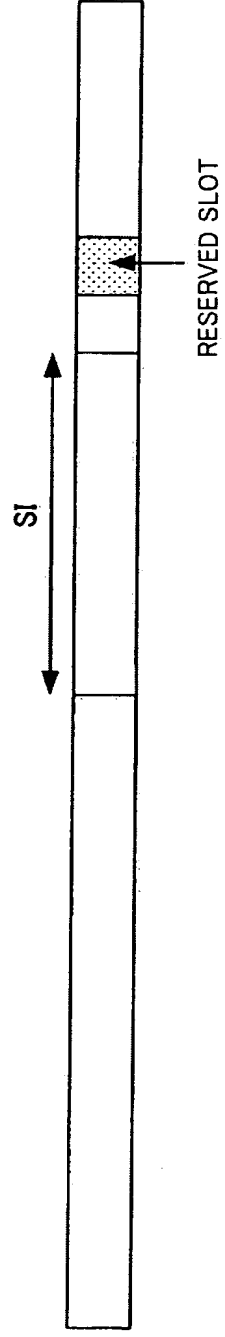
EXAMPLE OF TIME-OUT VALUE-RELATED VIOLATION

FIG. 11



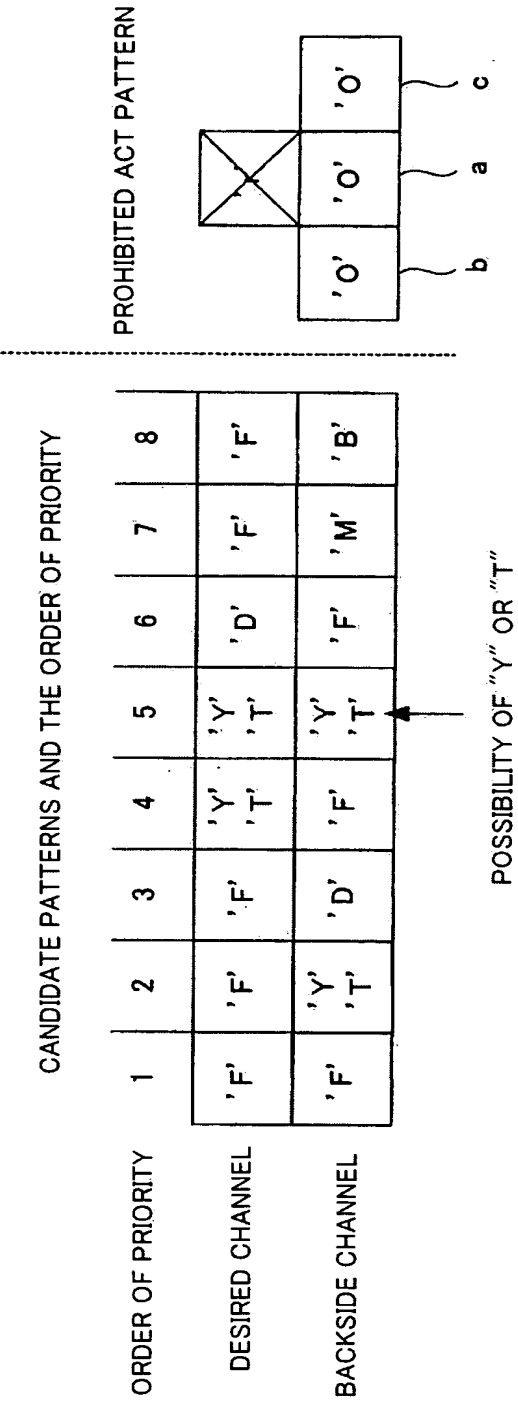
EXAMPLE OF VIOLATION IN WHICH A STATION RESERVES A SLOT IN MORE THAN ONE FRAME AHEAD

FIG. 12



EXAMPLE OF VIOLATION IN WHICH A STATION RESERVES A SLOT OUTSIDE OF PERTINENT SI

*FIG. 13*



Legend

F:: FREE SLOT

M:: SLOT ALLOCATED TO ANOTHER MOBILE STATION

B:: SLOT ALLOCATED TO BASE STATION

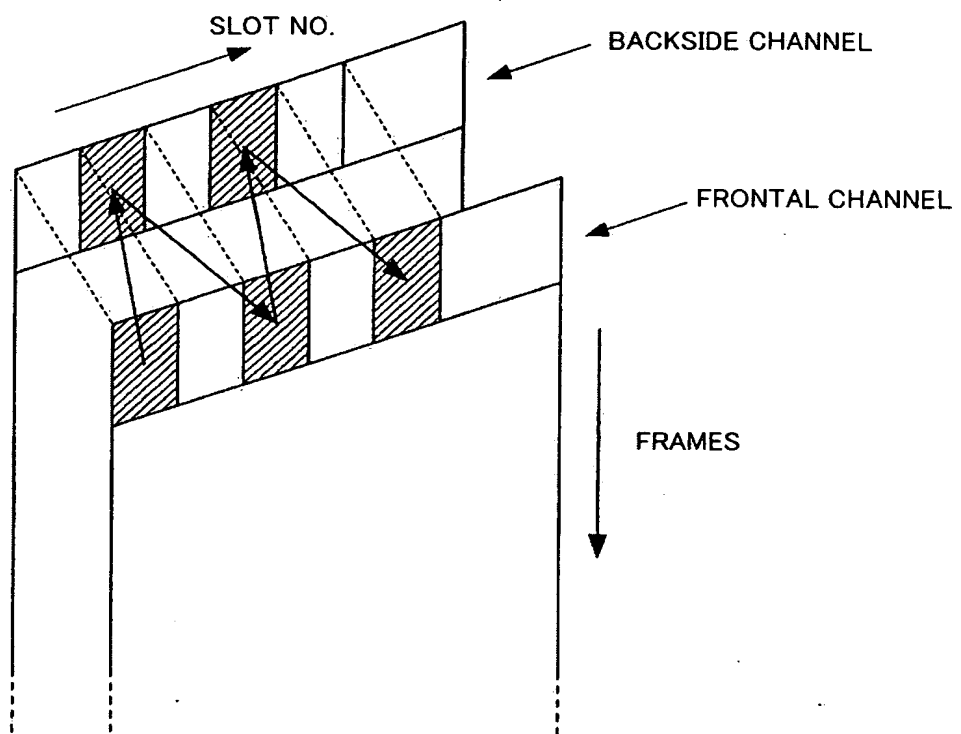
Y:: SLOT ALLOCATED TO ANOTHER MOBILE STATION FROM WHICH NO MESSAGE HAS BEEN RECEIVED FOR SEVERAL FRAMES

T:: SLOT ALLOCATED TO BASE STATION FROM WHICH NO MESSAGE HAS BEEN RECEIVED FOR SEVERAL FRAMES

D:: SLOT ALLOCATED TO ANOTHER MOBILE STATION WHICH IS MOST DISTANT FROM THE OWN STATION

O:: SLOT ALREADY ALLOCATED TO OWN STATION

FIG. 14



*FIG. 15*

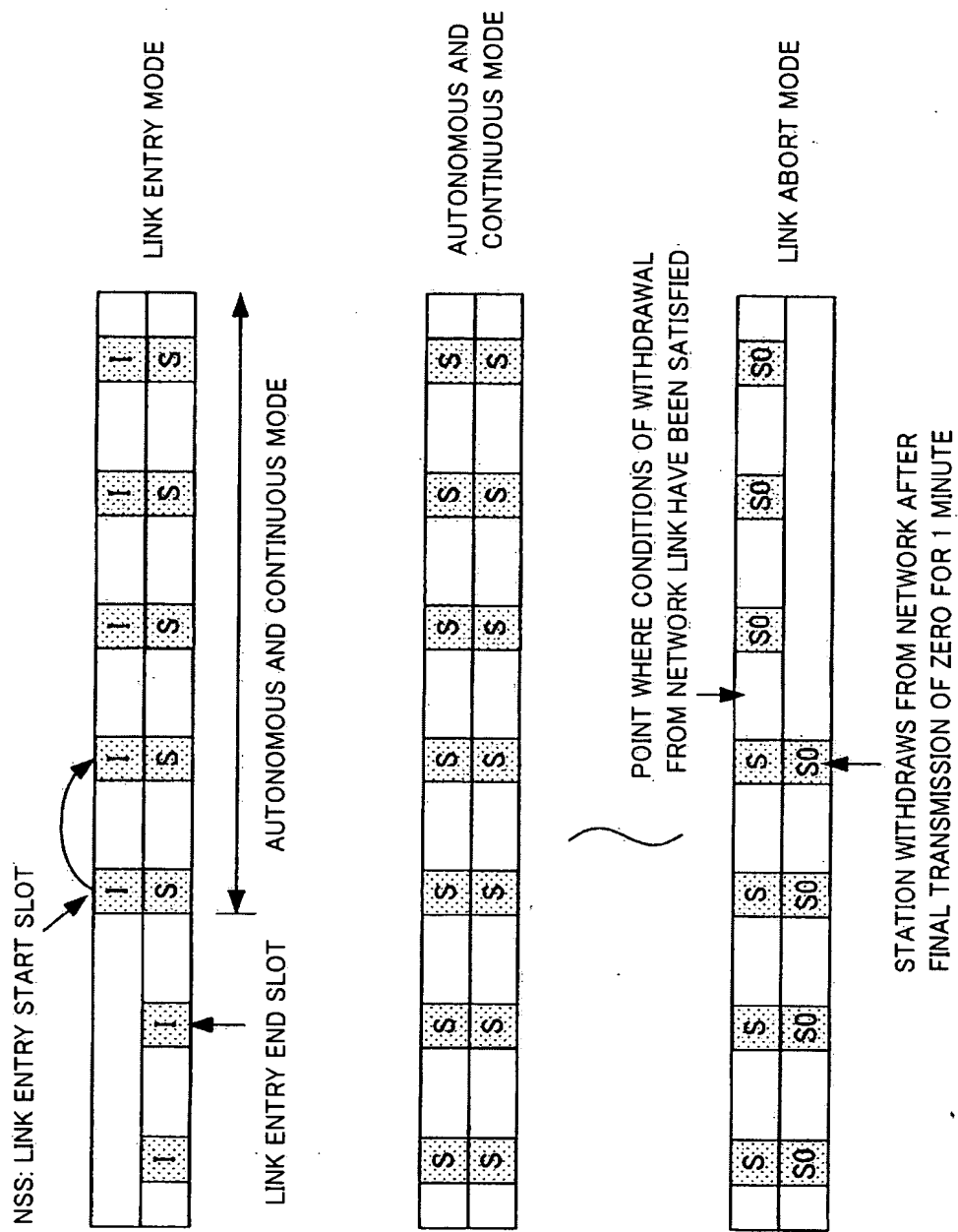


FIG. 16



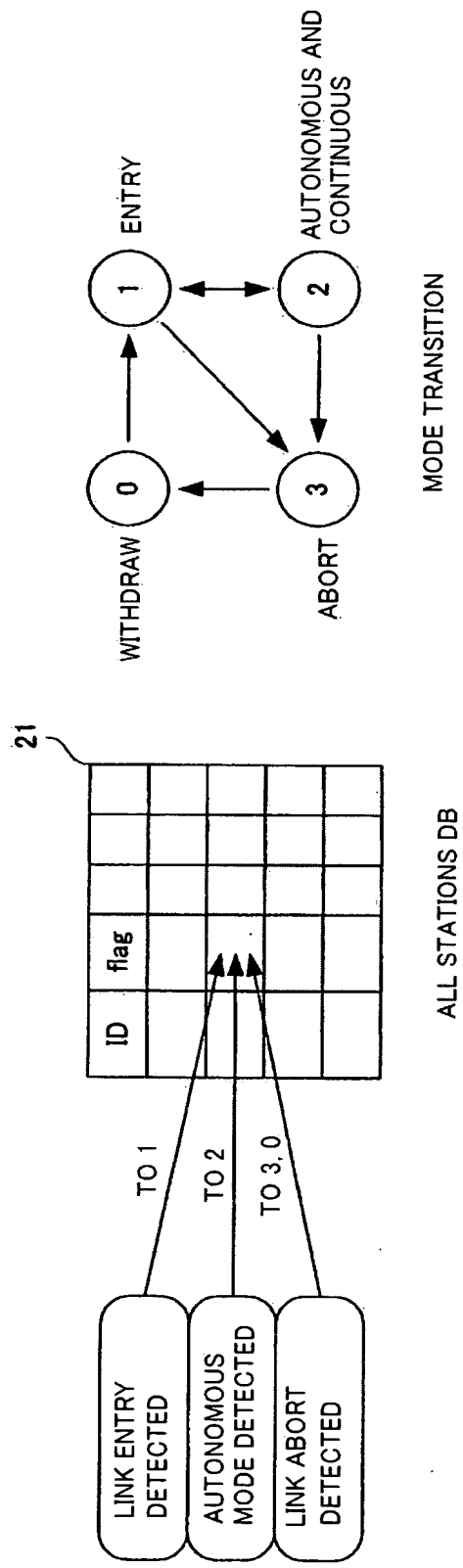


FIG. 17